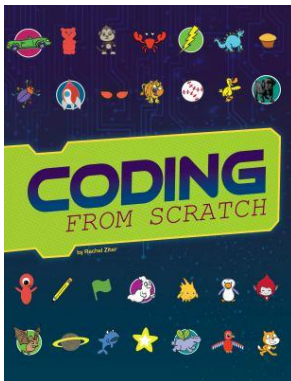


Try Coding with These Fun Books!

www.mywpl.ca

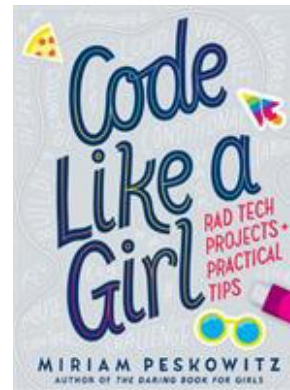


Coding From Scratch

By Rachel Ziter

Learn to create your own games, animations or other projects in no time! Whether you're just learning to code or need a refresher, this visual guide will cover all of the basics of Scratch programming.

Find in library: J 005.133 ZIT

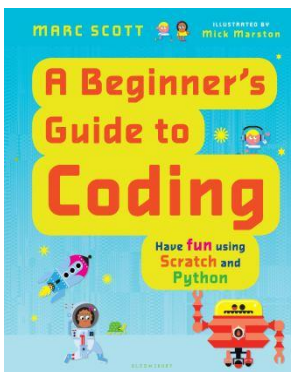


Code like a Girl

By Miriam Peskowitz

Get started on the adventure of coding with cool projects and step by step tips.

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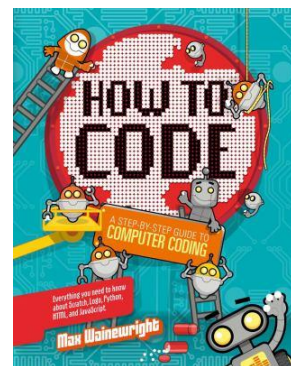


A Beginner's Guide to Coding

By Marc Scott

An easy-to-follow guide to basics of coding, using free programs like Scratch and Python. Includes step by step instructions to make your own chatbot or video game.

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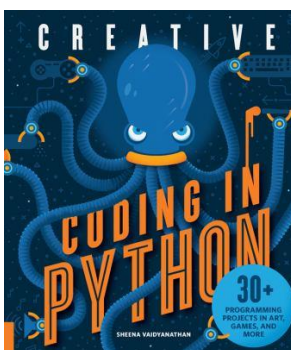


How to Code

By Max Wainewright

Teaches you all the basic concepts like Loops, Variables and Selections and make your own website. Learn how to use Lego, build games in Scratch or experiment with HTML.

Find in library: J 000.1 WAI

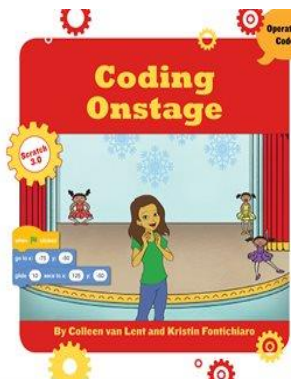


Creative Coding in Python

By Sheena Vaidyanathan

Kids will learn the fundamentals of computer programming in 30+ fun projects with the intuitive programming language of Python

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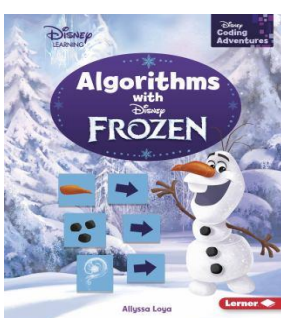


Coding Onstage

By Kristin Fontichiaro

Presents early learners with a theatre story challenge they can solve using Scratch 3. Book is aligned to curriculum standards and includes extension activities.

Find as a Hoopla eBook.

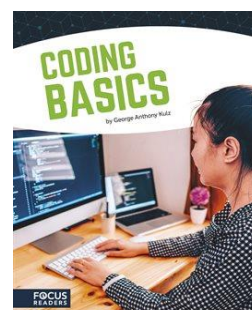


Algorithms with Frozen

By Allyssa Loya

An easy to understand introduction to looping for young readers.

Find in library: J 005.1 LOV



Coding Basics

By George Anthony Kulz

Explains how coding is used today, key concepts include robotics and careers.

Find as a Hoopla eBook.